THM Room Dev 101

Scope

- Creating a story
- The importance of planning
- Finding / Writing Exploits
- Creating a room on TryHackMe
- The review process

Creating a Story

- Add some context to your application, make it engaging
 - Fake (but realistic) users & roles https://www.mockaroo.com
- Consider making a series
- Realistic challenges makes for quality engagements

Planning

- Mindmap your ideas, it makes for streamlined content and helps you in the long run!
- Reflect on your skills
- Consider multiple routes in! Make some rabbit holes, test the user.

Finding Exploits

Use your researching skills!

Exploitdb

CVE Mitre

GitHub

There's More

A dedicated room for content

Let's Make a Room

Tasks, questions and materials

Useful Resources

https://help.tryhackme.com/room-creation/room-creation-overview

https://help.tryhackme.com/room-creation/publishing-your-room

https://docs.tryhackme.com/docs/room-creation/the-review-process